## Graphic Communications III Spring 2013 Benchmark#4 Study Guide Photopshop

Standard Screen Mode

The same command to turn an option on and off in a menu

the default screen mode of Photosho The Options Bar is available in all Viewing Modes.(Standard Screen, Maximized Screen, Both Full Screen) Tool you are using Changes Options Bar attributes The Move too Doesn't have any nested tools Palettes Same as Panels The Dock The edges of the monitorL Keyboard Shortcuts Lets you customize menus Workspace The way to save Photoshop to match your environment The way a menu command appears if a menu command isn't available for Grayed out a specific image The History Palette Remembers every action you've taken A Mask A vector object that acts like a 'hole' in a layer Another term for The Control bar Options Raster and Vector The two primary types of images Number of halftone dots produced when the file is printed in four-color ink Lines per inch (lpi) Softer The result of Feathering when the number increases 133 to 150 Lines Typical four-color magazine is lines for print A 300 dpi image and a 300 line screen image are *DIFFERENT* The best way to start any new project Prepare the workspace  $\dot{CMYK}$ Color mode most likely used to print a color poster Tab Moves you through the fields in a dialog box Color mode is independent of the output device The Foreground and Background colors LABDefault to the last ones used Adding Magenta Makes it warmer to Black Silhouette Has a transparent background Smart Object Is linked to the placed raster or vector file Pen tool Used to draw a Vector path Where the path appaers when drawn with a Pen tool Edited using the Direct Selection tool It's own regular layer Vector paths built from segments and anchor points Advantages Background pixels are not permanently removed, they are just hidden of using a Mask 8-bit and 16-bit images Artistic filters available in the program A minimum of 0.51% up to 3200% Zoom tool will increase the view percentage Mixes pixels values with the pixels The Blending Mode of a layer When you resize an image without resampling it Divide the same number of pixel Selects a color for the Foreground or Backgroun The lower its resolution becomesd The Eyedropper tool The more you enlarge an image Shows the hidden associated areas If you look at a Layer Mask thumbnail, the black parts of the mask A Clipping Mask is used to hide portions of object Brushes The best way to edit soft masks is to use Using a Gradient allows you to Create smooth transitions between any color Color management Translates one color 'space' into another an image received from 'outside' has Color profile can be preserved already had color management applied Distance between lines of text is called Leading Type elements Are vector objects Point type Used as hyperlinks default color for both Point and Paragraph type The current foreground color
To change type size of all the type in a rectangle Character palette Aligning point text Position relative to the origin point Design Serif is related to what characteristic Glyph Special character like a cartoon face Space between two characters on a line of type Kerning Applied as a component of Layer Styles Contours Once a Type Layer is rasterized, you can no longer make changes to the text To apply filters to text Turn it into a Smart Object Type stroked as part of a Layer Style Include Vector Data option is important when sending Can be either your files out for output when Type or shapes that haven't been rastered in the document you output When adding a Layer Style, both the Spread and the Distance value for Drop Shadows are measured in Pixels Decenders Text elements that extend below the baseline 'Bleeds'Lies completely inside the crop marks the printer uses to cut the paper To use type as a mask Converting it to a Clipping Mask Required to create an Alpha mask Copying a Channe On an Alpha channel, the default foreground and background colors are opposite of what they are when you work on a regular layer or color channel Spot color Colors independent of the four primary color Draging an existing channel onto the New Channel icon creates a new Alpha channel Pantone Common spot color system Warping tex Function built into the available options for Type layers grayscale representation of tones Individual RGB channels Shifting color when a composite is created Doesn't contain a vector object Gamut Warning Rasterized Shave laver You cannot save Alpha channels in a JPEG image Save it by itself Can be done to a selection Scaling A transform function Black Not a normal monotone color Not the easiest of alternatives Pen tool Moving Input sliders Defines the available tonal range Shading Generates really complex selections Loading a Selection Selections being activated 100 Hardness, 100% Opacity, and 100% Flow Brush setting to paint a large area of a mask An acronym for simulating specific press and ink conditions